



Year 1	Autumn	Spring	Summer
Enquiry Question	What is special about where I live?	Who is the Lady with the Lamp?	How beautiful is our world?
Curriculum Principles	THE QBS CURRICULUM PRINCIPLES ARE Alternative Anthony of the control Anthon	The QBS curriculture principles are	THE QBS CAPTURALISM, principles are A principles A state of the state Visiting of the st
Enquiry Driver	HUMANITIES	STEM	ARTS
Enquiry Enhancer(s)	Geography History D&T Art	History Science D&T	Art Computing D&T Music Science
Discrete Subjects	Maths Science – Materials RE – Christianity PE – Gymnastics and Games Computing Music	Maths Geography Computing RE Music PE Art	Maths PE RE History
Key Content Choices	Significant People -Prime Minister, King Charles, Guy Fawkes, Samuel Pepys	Significant People – Florence Nightingale/ Mary Seacole, Edith Cavell	Significant People – Barbara Hepworth, Andrea Butler, Vivaldi (four seasons),
(e.g. significant people, events etc)	Significant Places – London, Houses of Parliament, Buckingham Palace, Tower of London, Dhekelia, Ay Nik.	Significant Places – Crimea, Jamaica, Belgium Significant Events – WW1, Crimea War,	Significant Places – Ayia Napa Sculpture Park





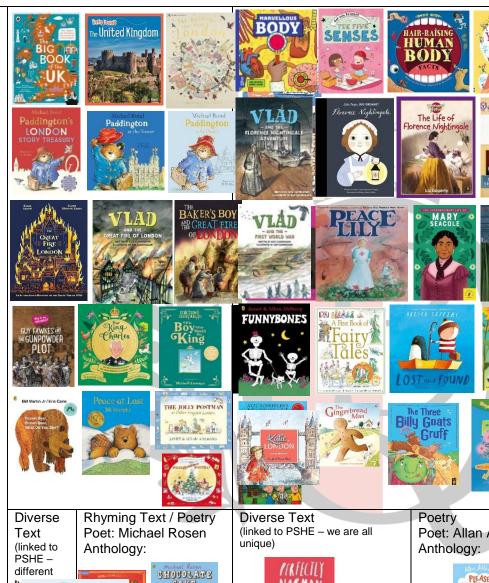
	Significant Events – Gun powder plot and bonfire Night, Great Fire of London,		
Expert and Experiences	Children build houses and create Pudding Lane from cardboard. Trip to the Fire Station. Set fire to Pudding Lane houses and put out the fire.	Med centre/School nurse Military personnel	Educational Visit to the Sculpture Park in Ayia Napa







Key Texts







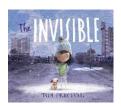




Poet: Allan Ahlberg



Diverse Text (a family in poverty)



Poetry Poet: Anthology:







31 CF			Ell le
Key Performan	ce Outcomes to be taught in each subject in e	ach term.:	
•	Revisit Set 2 Sounds:	Consolidate Set 2 Sounds, particularly: ar, or, air, ir, ou,	Consolidate Set 3 Sounds:
Phonics	ay, ee, igh, ow, oo, oo, ar, or, air, ir, ou, oy	oy	ea, oi, a-e, i-e,o-e, u-e, e-e
		Teach Set 3 Sounds:	Teach Set 3 Sounds: aw, are, ur, er, ow, ai, oa, ew,
		ea, oi, a-e, i-e,o-e, u-e, e-e	ire, ear, ure, au, ue, ie,
		+	
	Blending:	Blending:	Blending:
	Words containing all Set 1 and Set 2 Sounds (including	Words containing Set 3 Sounds:	Words containing Set 3 Sounds: (ea, oi, a-e, i-e,o-e,
	Word Time 1.6 and 1.7 - words containing 4/5 sounds and consonant blends)	(ea, oi, a-e, i-e,o-e, u-e, e-e)	u-e, e-e, aw, are, ur, er, ow, ai, oa, ew, ire, ear, ure,
	and consonant biends)	6 96 96 96	au, ue, ie)
	Speedy Reading: Word Time 1.6 and 1.7	Speedy Reading: Words containing these set 2 sounds: ay, ee, igh, ow, oo,	Speedy Reading: Words containing Set 1 and Set 2 Sounds (Words
	(Words containing 4/5 sounds and consonant blends)	00 trese set 2 sounds. ay, ee, ign, ow, oo,	containing 4/5 sounds and consonant blends)
			,
	Red Words (common exception words)	Red Words (common exception words)	Red Words (common exception words)
	Consolidate previous Red Words and teach:	Consolidate previous Red Words and teach:	Consolidate previous Red Words and teach:
	to, me, go, baby, paint*	all, I've, like, we, want, her, call, she, some, so, washing*	what, they, do, old, was
	By the end of Autumn 1: Read Purple storybooks	By the end of Autumn 2: Read Pink storybooks	By the end of Spring 1: Read Orange storybooks
	rtodd i di pio ddiysoond		•
i	Throughout Year 1 children are expected to: Read sentences linked to phonic knowledge and ability.		
	Remaining Yea <mark>r 1</mark>	common exception words are taught through our Spelling Progra	mme (Spelling Shed).
. .:	ER1.1 Know the phoneme-grapheme corresponder	nces from the RWI scheme (see phonics progression docu	ment).
Reading	ER1.3 Read accurately by blending sounds in unfar		
	ER1.7 Automatically recognise approximately 150 h	nigh frequency words.	
	ER1.8 Apply phonic knowledge for reading. ER1.9 Read aloud accurately books that are consis	tent with their developing phonic knowledge	
	ER1.10 Develop fluency, accuracy and confidence		
	ER1.11 Read increasingly challenging texts using p		
	ER1.12 Listen to a range of texts at a level beyond	that <mark>at which they can read independently including stories</mark>	s, nonfiction and poems.
	ER1.13 Identify and discuss the main events in stor		
	ER1.14 Identify and discuss the main characters in	stories.	
	ER1.15 Recall specific information in texts. ER1.18 Recite rhymes and poems by heart.		
	ER1.19 Relate texts to own experiences.		
	ER1.20 Retell familiar stories in a range of contexts		
	ER1.21 Make personal reading choices and explain	reasons for choices.	
	ER1.22 Introduce and discuss key vocabulary.		
	ER1.23 Activate prior knowledge e.g. what do you keep ER1.24 Check that texts make sense while reading		
	ER1.24 Check that texts make sense while reading ER1.25 Make predictions based on what has been		
	ER1.26 Make basic inferences about what is being		
	ER1.27 Discuss the title and how it relates to the ev		





	ER1.28 Give opinions about books and support with	reasons	
	ER1.16 Recognise and join in with language patterns and repetition. ER1.17 Use patterns and repetition to support oral retelling.	ER1.2 Recognise and use the different ways of pronouncing the same grapheme; e.g. ow in snow and cow. ER1.4 Read words containing –s, -es, -ing, -ed, -er, -est endings. ER1.5 Split two and three syllable words into the separate syllables to support blending for reading. ER1.6 Read words with contractions e.g. I'm, I'll, we'll and understand that the apostrophe represents the omitted letter. ER1.29 Explain clearly their understanding of what is read to them. ER1.30 Demonstrate understanding of texts by answering questions related to who, what, where, when, why, how.	ER1.2 Recognise and use the different ways of pronouncing the same grapheme; e.g. ow in snow and cow. ER1.4 Read words containing –s, -es, -ing, -ed, -er, -est endings. ER1.5 Split two and three syllable words into the separate syllables to support blending for reading. ER1.6 Read words with contractions e.g. I'm, I'll, we'll and understand that the apostrophe represents the omitted letter. ER1.7 Automatically recognise approximately 150 high frequency words. ER1.29 Explain clearly their understanding of what is read to them. ER1.30 Demonstrate understanding of texts by answering questions related to who, what, where, when, why, how.
English Writing	 Sit correctly at a table, holding a pencil comfortable - BBC (Bottom Back in Chair) TNT (Tummy Near Table) 6 feet on the floor Continue to develop tripod grip of a pencil/pen. Form lower case correctly, starting and finishing in Form capital letters correctly. Write digits 0-9 with correct orientation and sizing Produce recognisable letters and words to convey Leave spaces between words. Compose a sentence orally before writing. Say aloud what they are going to write about. Discuss the key features of the model text and pla Begin to write for different audiences and purpose Sequence sentences to form short narratives. Write narratives about personal experiences and to Create story characters and settings using adjecting use a number of simple features of a text type. Make relevant choices about subject matter and use simple sentence structures that are accurated use capital letters for names, places, the days of the use finger spaces between words. 	in the correct place. in relation to lower case letters. meaning. an to include those in their own writing. so (to entertain / to inform). those of others (real and fictional) ves to describe. use appropriate vocabulary by punctuated with a capital letter and a full stop.	

Use question marks and exclamation marks.

- Use question marks and exclamation marks.
 Form simple compound sentences by joining two independent clauses with a coordinating conjunction (and/but/ so).
 Expand simple sentences using the conjunction 'because'.
 Expand simple sentences (when and where?)
 Expand simple sentences with an adjective (to modify the noun)
 Read their writing to check that it makes sense to themselves and to an adult.
 Discuss what they have written with the teacher or other pupils and begin to make small revisions to improve their writing.





Writing Units

(min 2 per half term)

Drawing Club

PVPG Unit (4 weeks)

Nouns Verbs Subject

Sentence
Fragment
Proper nouns
Common nouns
The verb to be
The verb to have
Regular action verbs
Irregular action verbs

Writing to entertain:

Traditional Tales – Character Description of The Troll (Billy Goats Gruff)

Title
Nouns and adjectives
And, but, so, because to
extend sentences
Commas in a list
Third person
Past tense
Repetitive dialogue
Events in chronological
order

Writing to inform: Instructions (How to Grow A Plant)

Title statement
List of equipment or
materials
Sequence, chronological
steps
Diagrams or illustrations
Present tense
Commands
Detailed information
And, but, so because to
extend sentences
Positional language
Question marks

Writing to inform:

Non-Chronological Report (Florence Nightingale)

Heading
Brief introduction
Subheadings
Technical vocabulary
Pictures and captions
Third person – formal
Statements giving
factual information
And, but, so, because to
extend sentences
Noun, adjective
Capital letters for proper
nouns
Commas for lists

Writing to entertain: Traditional Tales – The Gingerbread Man

Title
Nouns and adjectives
And, but, so, because to
extend sentences
Commas in a list
Third person
Past tense
Repetitive dialogue
Events in chronological
order

Writing to entertain Poetry:

Senses Poems

Capital letters
Full stops
Plural ending s
Year 1 common
exception words
Rhyming couples
Present tense
And, but, so, because to
extend sentences
Exclamation marks

Writing to inform: Recount (Sculpture Park Visit)

Writing to Entertain:

Suggestion - Percy the

(Change the setting) or Jack and the Beanstalk

Beginning, Middle and

Expanded noun phrases

And, but, so, because to

Capital letters for proper

Sights, sounds and

extend sentences

Question marks

Exclamation marks

End

Setting

smells

nouns

Third person

Park-Keeper Stories

Brief introduction to include place and date Chronological order First person Past tense Facts and opinions And, but, so, because to extend sentences Adjectives Adverbs/adverbials of time (First, Then, Next, After that, Finally) Commas in a list Exclamation marks

Writing to Inform: Seasons Diary

Date Chronological order Past tense First person – informal Facts and opinions Sign off And, but, so, because to extend sentences Adverbs/adverbials of time (Today, yesterday, tomorrow, When words) Adverbs/adverbials of place (Where words) Nouns **Exclamation marks** Commas for lists





Maths

(White Rose Maths)

Place Value (within 10)

- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number
- Compare numbers using <, > and = signs
- Read and write numbers from 1 to 20 in numerals and words

Addition and Subtraction (within 10)

- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer)
- Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs
- Represent and use number bonds and related subtraction facts within 20
- Add and subtract 1-digit and 2-digit numbers to 20, including zero

Shape

 Recognise and name common 2-D and 3-D shapes, including: 2-Dshapes [for example, rectangles (including squares), circles and triangles]; 3-D shapes [for example, cuboids (including cubes),pyramids and spheres]

Place Value (within 20)

- Read and write numbers from 1 to 20 in numerals and words
- Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number
- Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s
- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- Given a number, identify 1 more and 1 less
- Compare numbers using <, > and = signs

Addition and Subtraction (within 20)

- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer)
- Read, write and interpret mathematical statements involving addition (+), subtraction (–) and equals (=) signs
- Represent and use number bonds and related subtraction facts within 20
- Add and subtract 1-digit and 2-digit numbers to 20, including zero

Place Value (within 50)

- Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number
- Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s
- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- Given a number, identify 1 more and 1 less

Length and Height

- Compare, describe and solve practical problems for: lengths and height; mass/weight; capacity and volume; time
- Measure and begin to record the following: lengths and heights; mass/weight; capacity and volume; time

Multiplication and Division

- Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s
- Solve one-step problems involving multiplication and division by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher

Fractions

- Recognise, find and name a half as one of two equal parts of an object, shape or quantity
- Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity

Position and Direction

- Describe position, direction and movement, including whole, half, quarter and three-quarter turns
- Use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside (non-statutory guidance)
- Practise counting (1, 2, 3...), ordering (for example, 1st, 2nd, 3rd ...) (non-statutory guidance)

Place Value (within 100)

- Count to and across 100, forwards and backwards, beginning with zero or 1, or from any given number
- Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s
- Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least

Money

- Recognise and know the value of different denominations of coins and notes
- Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s

Time





Mass and Volume

- Compare, describe and solve practical problems for: lengths and heights; mass/weight; capacity and volume; time
- Measure and begin to record the following: lengths and heights; mass/weight; capacity and volume; time
- Compare, describe and solve practical problems for: time
- Measure and begin to record time (hours, minutes, seconds)
- Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]
- Recognise and use language relating to dates, including days of the week, weeks, months and years
- Tell the time to the hour and half past the hour and draw the hands on a clock face to show these







Art and Design

Painting - Spirals/Fire drawings Spirals

AD1.5 Using drawing, painting and mark-making to explore spirals.

AD1.6 Understand drawing is a physical activity. AD1.7 Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. AD1.8 Use colour (pastels, chalks) intuitively to develop spiral drawings.

AD1.9 Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration.

<u>Simple Printmaking and Painting – William</u> <u>Morris (surface and colour)</u>

AD1.18 Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.

AD1.19 Understand prints are made by transferring an image from one surface to another.

Understand relief prints are made when we print from raised images (plates).

AD1.20 Use hands and feet to make simple prints, using primary colours

AD1.21 Collect textured objects and make rubbings, and press them into plasticine to create plates/prints (relief printing) exploring how we ink up the plates and transfer the image.

AD1.22 Explore concepts like "repeat" "pattern" "sequencing".

AD1.23 Test out printmaking ideas

AD1.24 Develop experience of primary and secondary colours

Practice observational drawing

AD1.25 Explore mark making

AD1.12 Understand watercolour is a media which uses water and pigment.

AD1.13 Understand we can use a variety of brushes, holding them in a variety of ways to make watercolour marks.

AD1.14 Explore watercolour in an intuitive way to build understanding of the properties of the medium.

AD1.15 Paint without a fixed image of what you are painting in mind.

AD1.16 Respond to your painting, and try to "imagine" an image within.

AD1.17 Work back into your painting with paint, pen or coloured pencil to develop the imaginative imagery.

Making Birds (working in 3D and collage)

AD1.26 Understand collage is the art of using elements of paper to make images.

AD1.27 Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.

AD1.28 Understand there is a relationship between drawings on paper (2d) and making (3d). That we can transform 2d drawings into 3d objects.

AD1.29 Combine collage with making by cutting and tearing drawn imagery, manipulating it into simple 3d forms to add to sculpture.

AD1.30 Understand that sculpture is the name sometimes given for artwork which exists in three dimensions.

AD1.31 Understand the meaning of "Design through Making"

AD1.32 Use a combination of two or more materials to make sculpture.

AD1.33 Use construction methods to build.



AD1.1 Look at the work of artists who draw, sculptors, and painters, listening to the artists' intention behind the work and the context in which it was made. AD1.2 Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid.

AD1.3 Reflect upon the artists' work, and share your response verbally ("I liked...").

AD1.4 Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well").





Computing Using Technology	C1.1 know that an algorithm is a set of instructions used to solve a problem or achieve an objective C1.2 know that an algorithm written for a computer is called a program C1.3 know how to create a simple program and test it C1.4 know how to interpret what will happen at different stages of a program	C1.7 know how to record sound and play back C1.8 know some of the IT uses in their own home C1.9 know how to make a distinction between objects that use modern technology C1.12 know how to save work to designated private space C1.10 know how to use technology safely and	C1.5 know how to create, edit and store purposeful, simple digital content (e.g. children can name, save and retrieve their work and follow simple instructions to access online resources) C1.6 know how to use a website and a camera
Safely		respectfully	as passwords) private
Design and Technology	UK food – Making bread DT1.1 Answer given questions about my design ideas DT1.2 With support make a drawing, template or mock-up and answer given questions about it DT1.11 Talk about one thing that they like and do not like about existing products with reason DT1.15 Begin to identify the main food groups including fruit and vegetables DT1.16 Use given tools DT1.17 Read a simple scale to measure and weigh out ingredients using Year 1 maths scales DT1.18 Talk about where food comes from and look at examples	Ambulances DT1.9 With supervision, cut using a hacksaw and bench hook DT1.12Talk about how designs and products met the given design criteria DT1.13 Build simple structures DT1.14 Use wheels, axles, levers and sliders DT1.8 Identify and talk about products that use electricity to make them work DT1.4 Cut out shapes from a range of fabrics and papers	Moving Animals DT1.5 Join appropriately, using glue or tape DT1.6 Cut straight lines and curved lines, safely and accurately with scissors DT1.7 Join with a variety of tapes and paperclips DT1.10 Fold, tear, roll and cut paper and card DT1.3 With support use IT to explore design ideas DT1.14 Use wheels, axles, levers and sliders
Geography	G1.5 know the human and physical features of a place in England. G1.9 know the main differences between city, town and village (including using the geographical vocabulary of farm, factory, house, office, shop) G1.10 know the location of the 4 countries of the UK on a map, atlas and / or globe G1.2 know the name of and locate the four capital cities of England, Wales, Scotland and Northern Ireland G1.3 know the characteristics of each of the 4 countries in the UK G1.13 know how to use aerial photographs and plan perspectives to recognise landmarks in the UK	G1.6 know and recognise main weather symbols G1.7 know the seasonal patterns in the UK (using the geographical vocabulary season and weather) G1.8 know daily weather patterns in the UK	G1.4 know their own address G1.11 know which is N, E, S and W on a compass G1.12 know how to use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of their local environment





History	H1.5 know how to ask questions about simple artefacts (e.g. who, what, why, when, where) H1.6 know that memories are not always completely reliable H1.7 know to distinguish between fact and fiction (stories) H1.10 know and use historical vocabulary to represent the passing of time, (e.g. past, present, year, month, week, earlier, later)	H1.1 know about changes in living memory (last 100 years) H1.3 know about a significant person from the past and where this would sit within a chronological framework H1.4 know how the significant person contributed to national and international achievements 1853 1854 1850 18	H1.2 know how chronology reveals aspects of change in national life (e.g. transport, communication, food, school life, music, toys and books) H1.8 know the months of the year H1.9 know the month and year of their birth
Music	M1.1 Sing simple songs, chants, and rhymes from memory. M1.2 Sing collectively and at the same pitch (a small range). M1.3 Pupils sing a wide range of call and response songs to control vocal pitch and to match the pitch they hear with accuracy. M1.7 Walk, move, or clap a steady beat with others, changing the speed of the beat as the tempo of the music changes. M1.8 Use body percussion and classroom percussion playing repeated rhythm patterns (ostinati) and short, pitched patterns on tuned instruments to maintain a steady beat. M1.9 Respond to the pulse in recorded/live music through movement and dance.	M1.10 Perform short copycat rhythm patterns accurately, led by the teacher. M1.11 Perform short repeating rhythm patterns (ostinati) while keeping in time with a steady beat. M1.12 Perform word-pattern chants; create, retain, and perform their own rhythm patterns. M1.4 Improvise simple vocal chants, using question and answer phrases.	M1.13 Listen to sounds comparing high and low sounds. M1.14 Sing familiar songs in both low and high voices and talk about the difference in sound. M1.15 Follow pictures and symbols to guide singing and playing. M1.5 Understand the difference between creating a rhythm pattern and a pitch pattern. M1.6Recognise how graphic notation can represent created sounds. Pupils explore and invent own symbols.
PE	Fundamentals PE1.6 can change direction when moving at speed PE1.7 recognise changes in my body when doing exercise PE1.8 can run at different speeds PE1.9 select own actions in response to a task PE1.10 show hopping and jumping movements PE1.11 work cooperatively with others to complete tasks PE1.12 show balance and coordination when static and moving at a slow speed Gymnastics PE1.1 confident to perform in from of others PE1.2 link simple actions together to create a sequence PE1.3 can make own body tense, relaxed, stretched and curled	Sending and Receiving PE1.22 beginning to send and receive a ball with my feet PE1.23 catch a ball with some success PE1.24 throw a ball to a partner PE1.20 roll and throw with some accuracy towards a target PE1.14 recognise how exercise makes me feel PE1.21 track a ball that is coming towards me PE1.11 work cooperatively with others to complete tasks Fitness PE1.13 share ideas with other people in my class PE1.14 recognise how exercise makes me feel PE1.15 try my best in challenges that I am set PE1.16 understand why it is important to warm up	Striking and Fielding Games PE1.30 catch a beanbag and medium-sized ball PE1.31 hit a ball using my hand PE1.32 roll a ball towards a target PE1.33 track a ball that is coming towards me PE1.34 know how to score points PE1.35 understand the rule, beginning to play honestly and fairly Yoga PE1.50 recognise how yoga makes me feel physically and mentally PE1.51 remember and repeat actions, linking poses together PE1.52 show an awareness of space when travelling PE1.53 work with others to create poses





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	PE1.4 remember and repeat actions and shapes	Invasion Games	Net and Wall Games
	PE1.5 use apparatus safely and wait for my turn	PE1.18 beginning to dribble a ball with hands and	PE1.36 hit a ball using a racket
	PE1.6 can change direction when moving at speed	feet	PE1.37 throw a ball to land over the net and into the
	PE1.7 recognise changes in my body when doing	PE1.25 change direction to move away from a	court area
	exercise	defender	PE1.21 track a ball that is coming towards me
	CACIOISE		
	- " a' "'	PE1.26 recognise space when playing games	PE1.38 use a ready position to move the ball
	Ball Skills	PE1.27 use simple rules to play fairly	PE1.34 know how to score points
	PE1.17 beginning to catch with two hands	PE1.28 move to stay with another player when	PE1.35 understand the rule, beginning to play
	PE1.18 beginning to dribble a ball with hands and	defending	honestly and fairly
	feet	PE1.29 understand when I am a defender or	
	PE1.19 beginning to understand simple tactics	attacker	Dance
	PE1.20 roll and throw with some accuracy towards		PE1.43 beginning to use counts
	_		PE1.44 copy, remember and repeat actions
	a target		
	PE1.55 say when someone is successful	Athletics	PE1.45 move confidently and safely
	PE1.21 track a ball that is coming towards me	PE1.8 can run at different speeds	PE1.46 use different parts of the body in isolation
	PE1.11 work cooperatively with others to complete	PE1.39 throw towards a target	and together
	tasks	PE1.40 begin to show balance and coordination	PE1.47 work with others to share ideas and select
		when changing direction	actions
	PE1.54 say what I liked about someone else's	PE1.41 develop overarm throwing	PE1.48 choose appropriate movements for different
	performance	PE1.42 understand the difference between a jump,	dance ideas
	performance		PE1.49 show some sense of dynamic and
		leap and hop and can choose which allows me to	
		jump furthest	expressive qualities in my dance
PSHE	KEY PERSON FOR BLACK HISTORY MONTH	PSHE1.1 know what keeping healthy means and	PSHE1.24 know that bodies and feelings can be
PORE		different ways to keep healthy	hurt by words and actions and that people can say
	PSHE1.6 know about different feelings that humans	PSHE1.2 know how physical activity helps us stay	hurtful things online
	can experience	healthy and ways to be physically active everyday	PSHE1.25 know that some things are private and
	PSHE1.7 know how to recognise and name these	PSHE1.3 know about dental care and visiting the	the importance of respecting privacy; that parts of
	feelings	dentist, how to brush teeth correctly and food and	their body covered by underwear are private
	PSHE1.8 know how feelings can affect people's	drink that support dental health	PSHE1.26 know how to respond if physical contact
	bodies and how they behave	PSHE1.4 know simple hygiene routines that can	makes them feel uncomfortable or unsafe
	PSHE1.9 know about things that help people feel	stop germs from spreading	PSHE1.27 know what to do if they feel unsafe or
	good (e.g. playing outside, doing things they enjoy,	PSHE1.5 know how to keep safe in the sun and	worried for themselves or others; who to ask for
	spending time with family, getting enough sleep)	protect skin from sun damage	help and vocabulary to use when asking for help;
	PSHE1.10 know that not everyone feels the same	PSHE1.11 know what makes them special	importance of keeping trying until they are heard
	at the same time, or feels the same about the same	PSHE1.12 know the ways in which we are all	PSHE1.28 know who the safeguarding team is
	things	unique	PSHE1.29 know how to respond safely to adults
	PSHE1.14 know about rules and age restrictions	PSHE1.13 know how to manage when finding	they don't know
		things difficult	PSHE1.30 know not to share personal information
	that keep us safe		
	PSHE1.15 know how to keep safe at home	PSHE1.19 know about the roles different people	online
	(including around electrical appliances) and fire	play in our lives	PSHE1.31 know how to identify and moderate their
	safety (e.g. not playing with matches and lighters)	PSHE1.20 know the people who love and care for	own feelings, socially and emotionally
	PSHE1.16 know the risk in simple everyday	them and what they do to help them feel cared for	
	situations and what action to take to minimise harm	PSHE1.39 know that jobs help people to earn	
	PSHE1.17 know ways to keep safe in familiar and	money to pay for things	
	unfamiliar environments (e.g. beach, shopping		
	centre, park, swimming pool, on the street) and how		
	to cross the road safely		



Religious



PSHE1.18 know about people whose job it is to keep us safe PSHE1.21 know about different types of families including those that may be different from their own PSHE1.22 know how people make friends and what makes a good friendship PSHE1.23 know how to recognise when they or someone else feels lonely and what to do PSHE1.32 know how to listen to others and play and work cooperatively PSHE1.33 know what rules are, why they are needed, and why different rules are needed for different situations PSHE1.34 know how people and other living things have different needs; about the responsibilities of caring for them PSHE1.35 know the ways they are the same as, and different to, other people PSHE1.36 know about different groups they belong PSHE1.37 know how the internet and digital devices can be used safely to find things out and to communicate with others PSHE1.38 know that everyone has different strengths 1.1 Who is a Christian and what do they 1.5 What makes some places sacred? 1.7 What does it mean to belong to a faith 1.6 How and why do we celebrate special and believe? community? Education RE1.1 Talk about some simple ideas about RE1.7 Recognise and name some symbols of sacred times? Christian beliefs about God and Jesus RE1.6 Identify special objects and symbols found in belonging from own experience, for Christians and RE1.2 Identify some ways Christians celebrate a place where people worship and be able to say at least one other religion, suggesting what these Christmas/ Easter/ Harvest/ Pentecost and some something about what they mean and how they are might mean and why they matter to believers ways a festival is celebrated in another religion used RE1.3 Give an account of what happens at a RE1.8 Ask good questions during a school visit RE1.4 Re-tell a story that shows what Christians traditional Christian infant baptism /dedication and might think about God, in words, drama and about what happens in a church, synagogue or suggest what the actions and symbols mean pictures, suggesting what it means mosque RE1.15 Respond to examples of co-operation RE1.10 Identify ways that some people make a RE1.11 Talk about ways in which stories, objects, between different people response to God by caring for others and the world symbols and actions used in churches, mosques RE1.16 Talk about some texts from different RE1.12 Ask some questions about believing in God and/or synagogues show what people believe religions that promote the 'Golden Rule', and think RE1.2 Identify some ways Christians celebrate and offer some ideas of their own about what would happen if people followed this RE1.14 Use creative ways to express their own Christmas/ Easter/ Harvest/ Pentecost and some idea more ideas about the creation story and what it says ways a festival is celebrated in another religion about what God is like RE1.5 Re-tell stories connected with Christmas/ RE1.17 Talk about issues of good and bad, right Easter/ Harvest/Pentecost and a festival in another and wrong arising from the stories religion and say why these are important to believers





		RE1.9 Ask questions and suggest answers about	
		stories to do with Christian festivals and a story	
		from a festival in another religion	
		RE1.13 Collect examples of what people do, give,	
		sing, remember or think about at the religious	
		celebrations studied, and say why they matter to	
		believers	
0-1	Working Scientifically	T	
Science	WSKS1.1 ask simple questions and recognise that t	hey can be answered in different ways	
	WSKS1.2 observe closely, using simple equipment		
	WSKS1.3 identify and classify	I A A B B	
	WSKS1.4 use their observations and ideas to sugge	est answers to questions	
	WSKS1.5 gather and record data to help in answering		
	Everyday Materials – Making Houses for	Plants	Seasonal Changes
	Pudding Lane	SB1.7 identify different plants.	SP1.1 observe and describe changes across the
	SC1.1 identify a variety of everyday materials.	SB1.8 identify and describe the basic structure of	four seasons.
	SC1.2 describe the physical properties of a variety	plants.	SP1.2 observe how day length varies.
	of everyday materials.	SB1.9 understand that plants can grow.	SP1.3 describe weather associated with the
	SC1.3 distinguish between an object and the	SB1.10 name a variety of common wild plants.	seasons.
	material from which it is made.	SB1.11 sort a variety of plants.	
	SC1.4 compare and group together a variety of	SB1.12 name a variety of common plants that we	Animals Including Humans
	everyday materials on the basis of their simple	can eat.	SB1.1 identify and name a variety of common
	physical properties.	SB1.13 identify, name and describe the basic	animals including fish, amphibians, reptiles, birds
		structure of deciduous and evergreen trees.	and mammals.
			SB1.2 compare a variety of common animals
		Senses	including fish, amphibians, reptiles, birds and
		SB1.4 identify, name, draw and label the basic parts	mammals.
		of the human body.	SB1.3 identify and name a variety of common
	Va	SB1.5 identify which part of the body is associated	animals that are carnivores, omnivores and
		with each sense.	herbivores.
		SB1.6 compare humans.	